

Selection Control Structures in C++

Objectives of the Lecture

- One-Way Selection.
- Two-Way Selection.
- Compound (Block of) Statements.

One-Way Selection

The syntax of one-way selection is:

```
if (expression)  
    statement
```

- The statement is executed if the value of the expression is true
- The statement is bypassed if the value is false; program goes to the next statement
- **if** is a reserved word

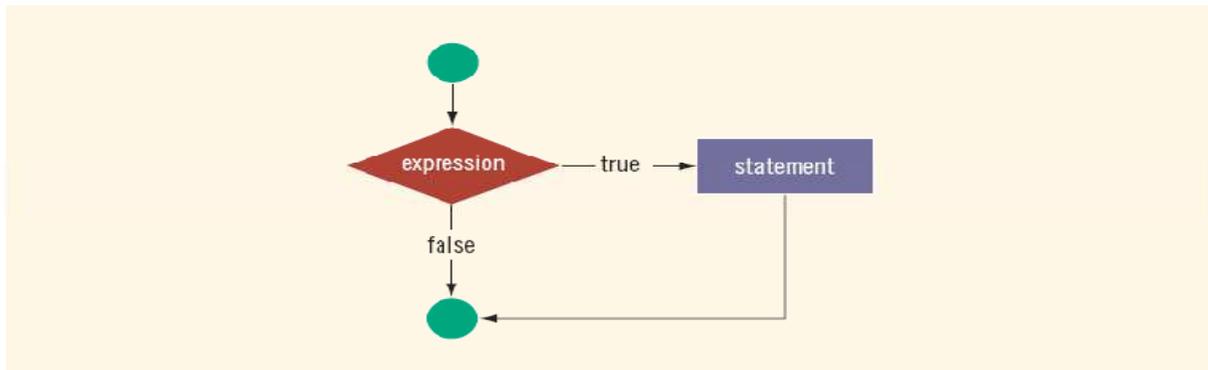


FIGURE 4-2 One-way selection

EXAMPLE 4-7

```
if (score >= 60)  
    grade = 'P';
```

In this code, if the expression (`score >= 60`) evaluates to **true**, the assignment statement, `grade = 'P';`, executes. If the expression evaluates to **false**, the statements (if any) following the **if** structure execute. For example, if the value of `score` is 65, the value assigned to the variable `grade` is 'P'.

EXAMPLE 4-8

The following C++ program finds the absolute value of an integer.

```
//Program: Absolute value of an integer
#include <iostream>
using namespace std;

int main()
{
    int number, temp;

    cout << "Line 1: Enter an integer: ";           //Line 1
    cin >> number;                                   //Line 2
    cout << endl;                                    //Line 3

    temp = number;                                   //Line 4

    if (number < 0)                                  //Line 5
        number = -number;                            //Line 6

    cout << "Line 7: The absolute value of "
         << temp << " is " << number << endl;      //Line 7

    return 0;
}
```

Sample Run: In this sample run, the user input is shaded.

```
Line 1: Enter an integer: -6734
Line 7: The absolute value of -6734 is 6734
```

EXAMPLE 4-9

Consider the following statement:

```
if score >= 60 //syntax error
    grade = 'P';
```

This statement illustrates an incorrect version of an `if` statement. The parentheses around the logical expression are missing, which is a syntax error.

EXAMPLE 4-10

Consider the following C++ statements:

```
if (score >= 60); //Line 1
    grade = 'P';   //Line 2
```

Because there is a semicolon at the end of the expression (see Line 1), the `if` statement in Line 1 terminates. The action of this `if` statement is null, and the statement in Line 2 is not part of the `if` statement in Line 1. Hence, the statement in Line 2 executes regardless of how the `if` statement evaluates.

Two-Way Selection

Two-way selection takes the form:

```
if (expression)
    statement1
else
    statement2
```

- If expression is true, statement1 is executed; otherwise, statement2 is executed
 - statement1 and statement2 are any C++ statements
- **else** is a reserved word.

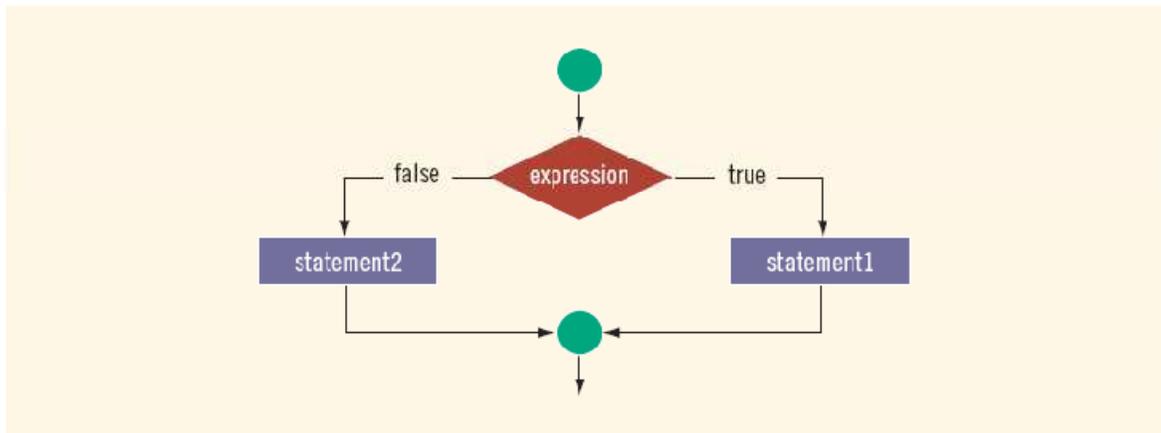


FIGURE 4-3 Two-way selection

EXAMPLE 4-11

Consider the following statements:

```
if (hours > 40.0)           //Line 1
    wages = 40.0 * rate +
        1.5 * rate * (hours - 40.0); //Line 2
else                         //Line 3
    wages = hours * rate;    //Line 4
```

If the value of the variable `hours` is greater than 40.0, the `wages` include overtime payment. Suppose that `hours` is 50. The expression in the `if` statement, in Line 1, evaluates to `true`, so the statement in Line 2 executes. On the other hand, if `hours` is 30 or any number less than or equal to 40, the expression in the `if` statement, in Line 1, evaluates to `false`. In this case, the program skips the statement in Line 2 and executes the statement in Line 4—that is, the statement following the reserved word `else` executes.

EXAMPLE 4-12

The following statements show an example of a syntax error.

```
if (hours > 40.0); //Line 1
    wages = 40.0 * rate +
           1.5 * rate * (hours - 40.0); //Line 2
else //Line 3
    wages = hours * rate; //Line 4
```

The semicolon at the end of the `if` statement (see Line 1) ends the `if` statement, so the statement in Line 2 separates the `else` clause from the `if` statement. That is, `else` is all by itself. Because there is no stand-alone `else` statement in C++, this code generates a syntax error. As shown in Example 4-10, in a one-way selection, the semicolon at the end of an `if` statement is a logical error, whereas as shown in this example, in a two-way selection, it is a syntax error.

Compound (Block of) Statements

Compound statement (block of statements):

```
{
    statement1
    statement2
    .
    .
    .
    statementn
}
```

A compound statement is a single statement

```
if (age > 18)
{
    cout << "Eligible to vote." << endl;
    cout << "No longer a minor." << endl;
}
else
{
    cout << "Not eligible to vote." << endl;
    cout << "Still a minor." << endl;
}
```